

Post-Conflict Elections and Recurrence of Violence

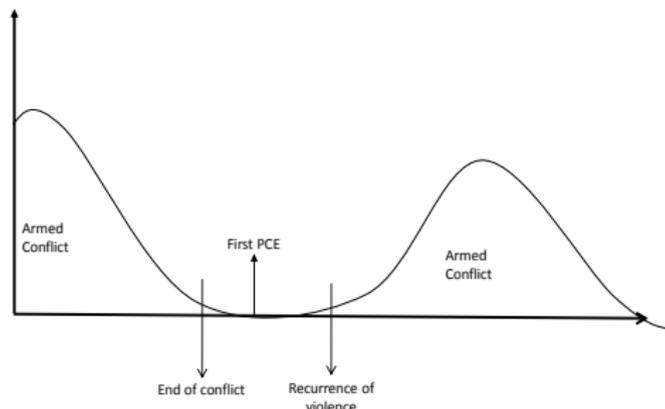
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First post-conflict elections (PCE)



- A turning point: Former belligerents start the political process
- Foundational event: institutionalization before liberalization
- When do institution matter in generating cooperation ?

Agenda

- Two chapters of my dissertation
 - First: What causes the conflict to recur after the first post conflict election ?
 - Second: Building a model to analyze the mechanism and condition (Main focus of this presentation)
- Brief discussion of the overall puzzle and the first chapter, since they are linked

First post-conflict elections (PCE)

- More than half of all civil wars are the relapse of the old cases (Walter 2004, Doyle and Sambanis 2000)
- Post-conflict elections increase the risk of conflict recurrence (Collier, Hoeffler, and Sderbom 2008; Paris 2004)

Why/When are PCEs risky events?

First post-conflict elections (PCE)

Why are PCEs risky ?

- New area of study
- Case studies: Disarmament of combatants key before holding the elections (Lyons 2005)
- Timing matters: Recent empirical works show that PCEs held within one year are risky (Brancati & Snyder, 2012; Flores & Nooruddin, 2012)

The Puzzle

- But the effect of timing may be spurious
- Risk of conflict recurrence is highest during the early years after the conflict, irrespective of an election (Collier, Hoeffler and Soderbom 2008; Snyder 2000; Fearon and Laitin 2003)
- Therefore, the main puzzle is controlling for time, what other factors make the elections risky?
- Rather than structural factors, I take the rational choice approach and examine the Strategic decision making of the groups/parties involved in choosing to fight after contending in the first PCE.

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Past works

Why fight?

- Why do actors choose the suboptimal fight option rather than peaceful negotiations?
- Literature:
 - Pull: limited information on capabilities and coordination problem in allocating resources (Fearon 1995; Hirshleifer, 2000)
 - Push: lack of credible commitment to peace and therefore better off defecting (Powell 2006)

The puzzle

- Furthermore, the war equilibrium model by Garfinkel and Skaperdas (2007:680) suggests,
 - Both sides have the best utility in choosing to fight, rather than any other alternative, **whether they are in fighting state, or in settlement state short of decisive outcome** (also Leventoglu & Slantchev, 2007)

Restating the puzzle: Can electoral institution build cooperation and change war equilibrium to peaceful equilibrium ?

Theory building

- External third parties help by minimizing the credible commitment problem (Walter 1999)
- Elections should work in similar way
- Electoral functions are important predictors of stability in two ways.
 - First, elections provide incentives of political power against the high cost of war
 - Second, elections provide an integral mechanism of third party arbitration for the belligerents since the outcome of elections is dependent on the civilian mass rather than the opponent; Self-enforcing democracy (Fearon 2011)
- **But an election loses its utility when it is rigged**

Pre-election violence

Violent events in Sierra Leone,
2000/05-2001/05



Violent events in Sierra Leone,
2001/05-2002/05 before elections



Violent events in Mali,
1990/04-1991/04



Violent events in Mali,
1991/04-1992/04 before elections



Legend

- ✕ <20 civilian fatalities
- 20-40 civilian fatalities
- ▲ 40-60 civilian fatalities

Theory

- Two main election irregularities: Pre-election violence and fraud
- Post-conflict elections are more vulnerable to such manipulations (Mason and Crane 1989; Weidmann and Callen 2013)
- Fraud by incumbents and pre-election violence by oppositions (Schdler 2002)

Theory

- Electoral misconducts serve as the basis for the conflict recurrence on following three grounds.
 - First, fraudulent elections and pre-electoral violence serve as barrier to information regarding true popular support, and provides incentive for the losing party to seek violent path
 - Second, as a result of electoral misconduct and the uncertainty, the self-enforcing mechanism of the election, where the people act as the neutral arbiter, loses its meaning
 - Third, electoral misconducts lower the legitimacy of the incumbent, and the opposition can capitalize on it by challenging the weak incumbent on numerous problematic issues (Riker, 1982, pp. 206-209; Beaulieu 2014)

Theory

H1: As the incidence of pre-electoral violence in the first PCE increases, there should be higher likelihood for conflict recurrence.

H2: As the incidence of electoral fraud in the first PCE increases, there should be higher likelihood for conflict recurrence.

Moving Ahead

- But, extent of electoral malpractice and the opposition allegation can also be subjective

The New York Times
ASIA PACIFIC | NYT NOW

Candidate Says Recordings Show Afghan Election Was Rigged

By AZAM AHMED JUNE 22, 2014

KABUL, Afghanistan — One of the candidates in Afghanistan's disputed presidential election released on Sunday what his campaign said were recordings of phone calls in which a top election official, other election officials and aides of a rival candidate speak about stuffing ballot boxes and rigging the vote.

- Modeling the condition:
Under what conditions do electoral malpractices risk the sustainability of electoral institutions?

Model

Mechanism and Condition

When do election irregularities lead to violence?

EITM Framework

Step 1: Strategic decisionmaking concept and nominal choice

Step 2: Bayesian information update model and duration model to test the prediction

Step 3: Unify the two

Model

Two player sequential game: Incomplete information

Players 1 and 2 contend first elections after the end of an armed conflict

Model

- Player 1's type is either
 - Committed to peace
 - Not committed to peace
- Player 1 knows its type and player 2 has prior belief, p
- Player 1 wins the election either by using **electoral malpractice M** or **fairly $\sim M$**
- Using the signal M or $\sim M$, Player 2 updates its belief about 1's type and chooses one of the following actions
 - Fight or challenge F
 - Accept A

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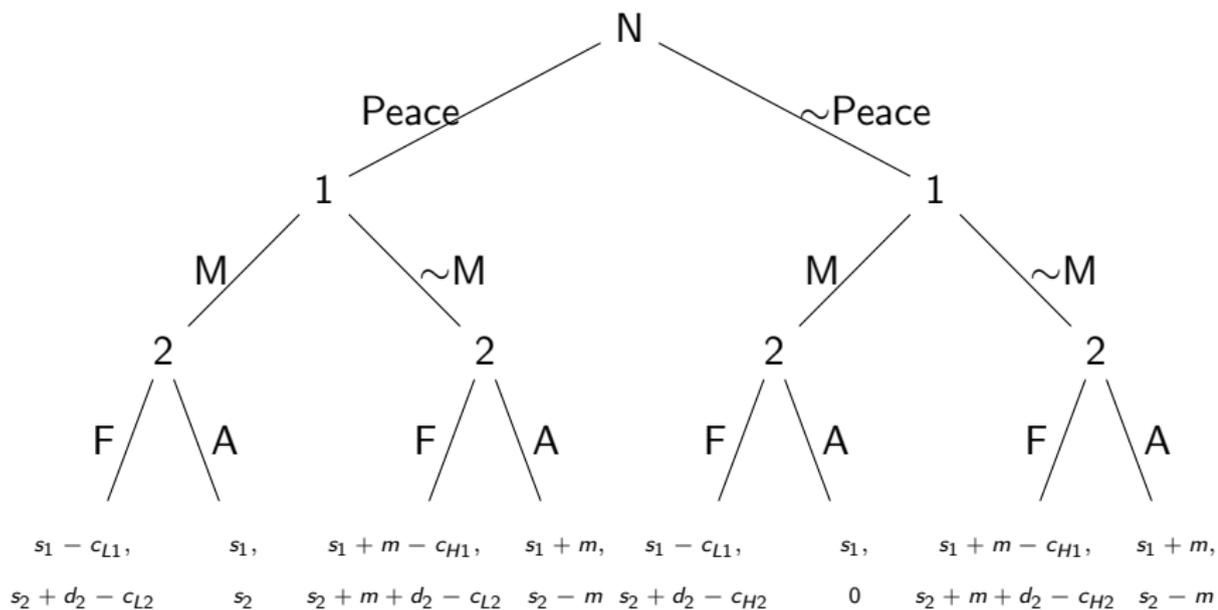
Model-Payoffs

- s_1 and s_2 are the shares of popular support for 1 & 2:
 $s_1 + s_2 = 1$
- When using M, Player 1 gains power/share m that 2 loses
- Both 1 & 2 incur cost from fighting
 - When 1 wins using M, then the expected cost for fighting for 1 is higher (C_{H1}), than if it wins fairly –not using M, (C_{L1})
 - For 2, cost of challenging or fighting peaceful type player 1 is less since 2's demands are likely to be addressed more easily (C_{L2}), compared to when player 1 is not committed to peace that is ready to fight harder (C_{H2})
- d_2 is player 2's demands for which it chooses to challenge or fight

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Model: The Game Tree



Theory-Propositions

- *Separating Equilibria*

Player 2 chooses F when 1 plays M and $c_{H2} > c_{L2}$

- *Pooling Equilibria:*

Player 2 chooses F when 1 plays $\sim M$ and

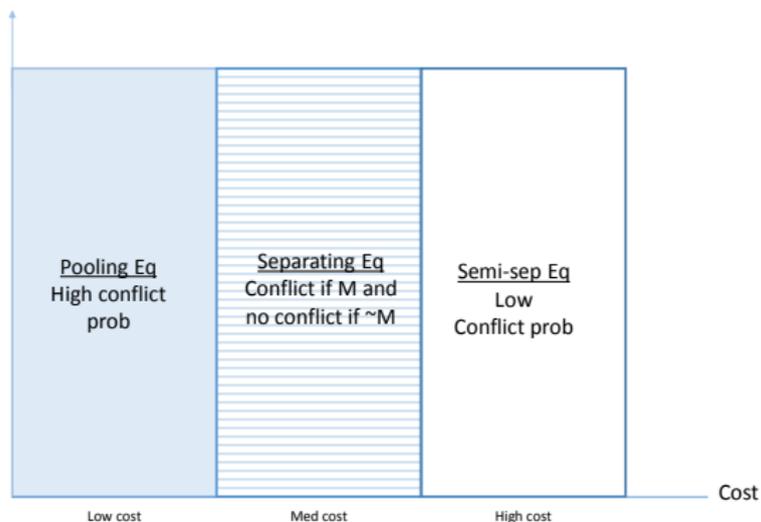
$$c_{H2} < s_2 + \frac{d_2 - p_{CL}}{1 - p}$$

- *Semi- pooling Equilibria:*

When the cost of fighting is higher, Player 2 chooses A even when 1 plays M

(Discuss Proofs)

Equilibria predictions



Hypotheses

H3: Low cost of conflict after the first post-conflict elections should increase the risk of conflict recurrence

H4: High cost of conflict after the first post-conflict elections should lower the risk of conflict recurrence

H5: When the cost of conflict is between the low and high extreme, election irregularities should increase the risk of conflict recurrence

Data and Methods

- All post conflict elections 1950-2010
- Minimalist definition of armed conflict 25 or more battle related deaths per year
- PRIO Armed Conflict Dataset & National Elections Across Democracy and Autocracy (NELDA) (Hyde & Marinov, 2012).
- Event history analysis (Box-Steffensmeier & Jones, 2004)

Data and Methods

- **Dependent Variable:**

 - conflict recurrence after PCE

- **Main explanatory variables:**

 - Electoral malpractice (pre-election violence and fraud),
cost of past conflict (Battle deaths & duration),
past conflict outcomes (negotiated settlement and victory)

- **Control variables:**

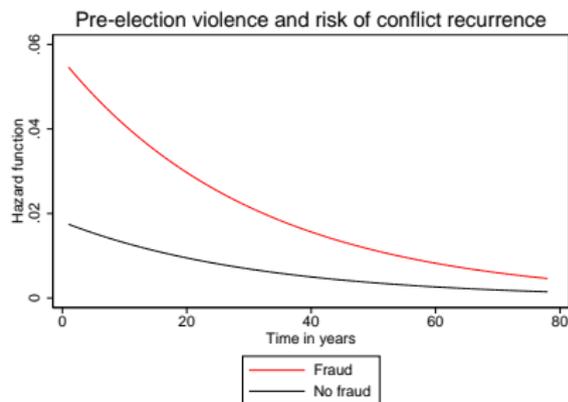
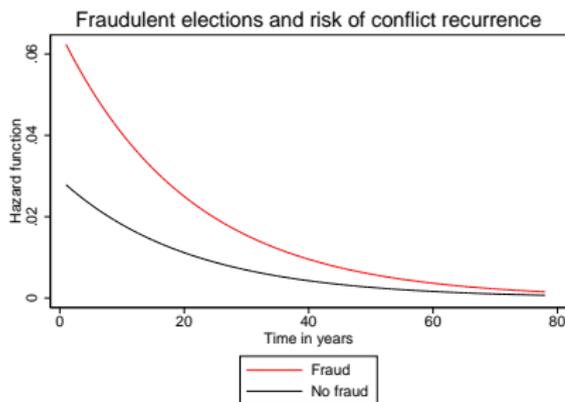
 - number of years after end of conflict when the election held,
population,
lagged GDP,
cold war period,
presence of UN peacekeeping

Preliminary Findings

- Cost of the prior civil war significant factor in player 2's decision not to challenge incumbent (H3)
- There is less likelihood of conflict recurrence after PR elections compared to Majoritarian elections (H6)
- Not significant: Cost of the prior civil war has similar pacifying effect for negotiated settlements (H4)
- Future work: Margins and conflict recurrence

Preliminary Findings

- Both pre-election violence and electoral fraud significant predictor of conflict recurrence (H1 & H2)



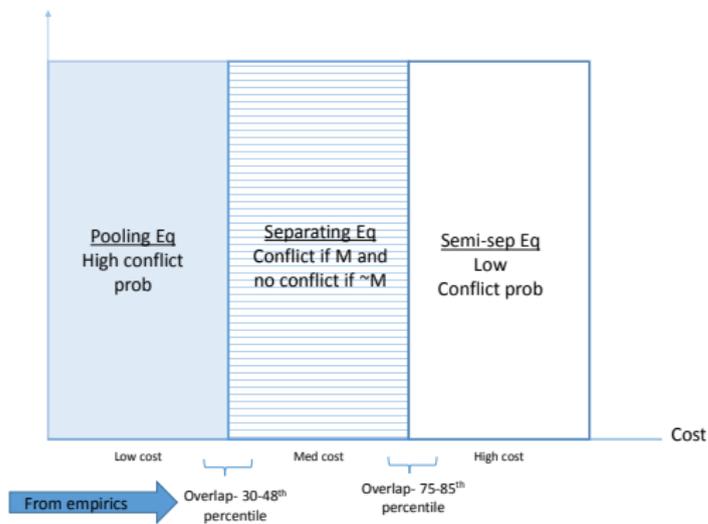
Equilibria predictions

VARIABLES	(4)	(5)	(6)
Pre-election vio	1.75*** (4.14)	1.69*** (3.93)	1.60*** (3.66)
Low Cost	0.63** (1.97)		
High Cost		-2.59** (-2.22)	
Victory	0.14 (0.24)	0.19 (0.32)	0.42 (0.71)
PR	0.46 (1.23)	0.53 (1.46)	0.58 (1.47)
Monitors	-0.62 (-1.60)	-0.53 (-1.36)	-0.55 (-1.33)
Years after conflict	-0.07* (-1.68)	-0.05 (-1.16)	-0.05 (-1.32)
Logpop	0.72*** (3.34)	0.84*** (3.54)	0.61*** (2.99)
Lag GDP	-0.55*** (-3.25)	-0.65*** (-3.79)	-0.48*** (-2.97)
UN peacekeeping	0.43 (0.64)	0.77 (1.42)	0.22 (0.33)
Incompatibility	-0.38 (-0.79)	-0.48 (-0.98)	-0.41 (-0.81)
Region	-0.10 (-0.75)	-0.04 (-0.28)	-0.16 (-1.04)
Constant	-3.74** (-2.25)	-3.48** (-2.07)	-2.74 (-1.53)
Observations	1,329	1,329	1,252
ll	-97.03	-92.58	-96.00
chi2	50.61***	50.71***	42.22***

Robust z-statistics in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Equilibria predictions



Implications and future

- Shadow of the future and the role of institution
- Other ways to impose cost from outside? Will they work ?

Challenges

- Building the model
- Probabilities of conflict recurrence associated with cost both from theoretical equilibria and empirics
- Robustness: Other model specifications? Cubic splines?

Preliminary Findings

CONCLUSION