

Discussion: Algorithmic Fairness and Partisan Agenda Control

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 - “TM”: Game-theoretic model of Gatekeeper and Floor
 - “EI”: $\beta > 0$ as $ATE > 0$

Questions and Food for Thought

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- Penn & Patty

- How does the model account for **probabilistic predictions**?

- Algorithm says $\hat{\theta} = p(Y_{success} = 1 | \text{signal}) = 0.65$

- Human says $\tilde{Y}_{success} = \mathbf{1}(\hat{\theta} > 0.5) = 1$

- The goal is perfect calibration?

- Page 9 notes: the algorithm wants $\Pr(d_i = s_s | \delta) = \delta_{s_i}$

- This differs from accuracy and compliance

- Maybe helpful to clarify what s_i and ϕ are in the four examples

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- Kistner & Boris
 - Why not modeling with more **natural quantities**?
 - $S_M \Rightarrow$ the prop. of legislators in the majority party supporting the bill
 - $S_F \Rightarrow$ the prop. of legislators across parties supporting the bill
 - $S_{IG} \Rightarrow$ the prop. of legislators IGs can “turn”?
 - **The model can make predictions directly?**
 - E.g., $p(Y_{gate} = 1) = \Phi_{\mu=0.5, \sigma=0.5}(S_M + S_{IG})$
 - Compare the prediction with relative frequency in the data
 - Maybe helpful to formalize estimands, state assumptions, draw DAGs, model other theories